Release Date: 2017/03/14

Contour User Guide

There are four LEDs on the Contour and three lighting mode: **On, Blinking, Off.**

Please find out every lighting mode regarding the following chart:

	Power ON			Power OFF
	Pairing mode		Unpairing mode	
Battery Level	**Charging**	**Not Charging**	**Not Charging**	**Charging**
100%~85%	The lighting mode depends on games, if the game only supports one Contour then it won't light up		✱ ✱ ✱ ✱	✱ ● ● ●
60~85%	○ ● ○ ○ Third Contour	● ○ ○ ○ Forth Contour	○ ✱ ✱ ✱	○ ✱ ● ●
35~60%	○ ○ ○ ● First Contour	○ ○ ● ○ Second Contour	○ ○ ✱ ✱	○ ○ ✱ ●
35%~0%	○ ○ ○ ●	○ ○ ○ ✱	○ ○ ○ ✱	○ ○ ✱ ●

● On

✱ Blinking

○ Off

Understanding the lighting mode

- Power off: When you charge the Contour, Blinking LED Indicates the battery level.

Battery	100%~85%	60~85%	35~60%	35%~0%
LED	✩ ● ● ●	○ ✩ ● ●	○ ○ ✩ ●	○ ○ ✩ ●

- Power on: Under unpairing mode, Blinking LED Indicates the Contour battery level. If you are charging Contour the Blinking LED will be lighter.

Battery	100%~85%	60~85%	35~60%	35%~0%
LED	✩ ✩ ✩ ✩	○ ✩ ✩ ✩	○ ○ ✩ ✩	○ ○ ○ ✩

- Power on: when your contour is in pairing mode, LED lighting mode will be different depend on the mobile games.
  1. Battery level under 35%, LED mode will show as following chart:

	Charging	Not charging
35%~0%	○ ○ ○ ●	○ ○ ○ ✩

* Blinking LED Indicates that you need to charge your Contour

2. Battery level over 35%: LED will not turn on if the game only support one Contour
3. Battery level over 35%: If the game support more than one Contour, LED will light up as below:

First Contour

Second Contour

Third Contour

Forth Contour